

## Yu-Lin Jeng (鄭鈺霖)

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### Education

- PhD, Department of Engineering Science, National Cheng Kung University, 2009/12

### Area of Specialty

- E-Learning
- Artificial Intelligence
- Database Management
- Cloud Software Application
- Mobile Software Development

### Academic Experience

- Associate Professor, Department of Marketing and Logistics Management, Southern Taiwan University of Science and Technology, 2020/08 - present.
- Associate Professor, Department of Information Management, Southern Taiwan University of Science and Technology, 2018/02 - 2020/07.
- Assistant Professor, Department of Information Management, Southern Taiwan University of Science and Technology, 2014/08 - 2018/02.
- Visiting Researcher, Athabasca University, Canada, 2008/10 - 2009/01

### Journal Papers

1. Huang, S. B., Jeng, Y. L., & Lai, C. F. (2021). Note-Taking Learning System: The Use of the Learning Style Theory and the Peer Learning Method on Computer Programming Course. *Journal of Educational Computing Research*, 0735633120985235.
2. Lai, C. F., Jeng, Y. L., & Huang, S. B. (2020). Improving programming skills: the use of learning style theory and the instant response supplement tool. *Library Hi Tech*.
3. Hsieh, Y. Z., Lin, S. S., Luo, Y. C., Jeng, Y. L., Tan, S. W., Chen, C. R., & Chiang, P. Y. (2020). ARCS-Assisted Teaching Robots Based on Anticipatory Computing and Emotional Big Data for Improving Sustainable Learning Efficiency and Motivation. *Sustainability*, 12(14), 5605.
4. Jeng, Y. L., Lai, C. F., Huang, S. B., Chiu, P. S., & Zhong, H. X. (2020). To Cultivate Creativity and a Maker Mindset Through an Internet-of-Things Programming Course. *Frontiers in Psychology*, 11, 1572.
5. Hsieh, Y. Z., Tan, S. W., Gu, S. L., & Jeng, Y. L. (2020). Prediction of Battery Discharge States Based on the Recurrent Neural Network. *Journal of Internet Technology*, 21(1), 113-120.
6. Jeng, Y. L., & Huang, Y. M. (2019). Dynamic learning paths framework based on collective intelligence from learners. *Computers in Human Behavior*, 100, 242-251.
7. Huang, Y. M., Lou, S. J., Huang, T. C., & Jeng, Y. L. (2019). Middle-aged adults' attitudes toward health app usage: a comparison with the cognitive-affective-conative model. *Universal Access in the Information Society*, 18(4), 927-938.
8. Hsieh, Y. Z., & Jeng, Y. L. (2017). Development of home intelligent fall detection IoT system based on feedback optical flow convolutional neural network. *IEEE Access*, 6, 6048-6057.
9. Huang, T. C., Jeng, Y. L., Hsu, C., & Lai, C. F. (2017). Where are the sleeping beauties and princes in educational technology journals?. *Library Hi Tech*.
10. Wang, C. S., Jeng, Y. L., & Huang, Y. M. (2017). What influences teachers to continue using

cloud services?. The Electronic Library.

11. Jeng, Y. L., & Huang, T. C. (2017). Design of a Self-Learning Recommendation System with Integration of Personal Cloud Storage Technology. JOURNAL OF INTERNET TECHNOLOGY.
12. Huang, T. C., Jeng, Y. L., Hsiao, K. L., & Tsai, B. R. (2017). SNS collaborative learning design: enhancing critical thinking for human–computer interface design. Universal Access in the Information Society, 16(2), 303-312.
13. Yu-Lin Jeng, Sheng-Bo Huang (2017). Knowledge-Pushing System for Supporting Automatic Summarization Technology in Programming Course", Journal of Southern Taiwan University of Science and Technology.

#### Conference Papers

1. Yu-Lin Jeng, Sheng-Bo Huang, Chin-Feng Lai (2020, Nov). Exploring the role of social interaction on student satisfaction in programming course. 2020 International Conference of Innovative Technologies and Learning, Online Virtual Conference.
2. Yu-Lin Jeng, Sheng-Bo Huang, Chin-Feng Lai, Pin-Cheng Su, Yu Shu (2019, Dec). A Programming Learning System for Supporting Peer Learning and Note-Taking Strategy. 2019 International Conference of Innovative Technologies and Learning, Tromso, Norway.
3. Zhi-Yao Zhuang, Ding-Chau Wang, Yu-Lin Jeng, Yong-Ming Huang (2019, Jul). The application of a digital game in programming education. 2019 International Conference on Innovative Computing and Management Science, Kyoto, Japan.
4. Yu-Lin Jeng, Yu-Hsin Liu, Yong-Ming Huang (2018, Oct). Exploring the application of a digital game in programming education. 2018 International Symposium on Novel and Sustainable Technology, Tainan, Taiwan.
5. Yu-Lin Jeng, Qing Tan, Ya-Chang Wang (2018, Sep). Using Scaffolding Strategy and Real-Time Assessment Programming Tool to Develop a VR-based Application. International Conference of Innovative Technologies and Learning, Portoroz, Slovenia.
6. Yu-Lin Jeng, Sheng-Bo Huang, and Chin-Feng Lai (2018, Jun). Inspect Road Quality by Using Anomaly Detection Approach. 2018 International Conference on System Science and Engineering , Taipei, Taiwan.
7. Yu-Lin Jeng, Yong-Ming Huang, Sheng-Bo Huang, "Implementation of Real-Time Feedback Mobile APP on Wearable Device", 2017 International Symposium on Novel and Sustainable Technology (2017 ISNST), 2017.
8. Yi-Zeng Hsieh, Mu-Chun Su, Yu-Lin Jeng, "The Jacobian Matrix-based Learning Machine in Student", 2nd International Symposium on Emerging Technologies for Education (SETE 2017), 2017.
9. Yu-Lin Jeng, Qing Tan, Yu Shu, Sheng-Bo Huang, "A Real-Time Assessment of Programming through Debugging Log Analytic", 2nd International Symposium on Emerging Technologies for Education (SETE 2017), 2017.
10. Yu-Lin Jeng, Mu-Lan Hong, Hsin-Tse Lu, "The Development of the Mobile Situated Learning Application based on Microlocation Technology", 6th International Congress on Advanced Applied Informatics (IIAI AAI 2017), 2017.
11. Yu-Lin Jeng, Yong-Min Huang, Tien-Chi Huang, "Using Summarization Technology for Supporting Problem-based Learning", 1st International Symposium on Emerging Technologies for Education (SETE), 2016.
12. Yu-Lin Jeng\*, Yi-Zeng Hsieh, "Information Parsing System for Popular and Forward-Looking Trend Analytic", International Symposium on Novel and Sustainable Technology (ISNST), 2016.
13. Chih-Hao Chang, Yu-Lin Jeng, "A Proposal for Reinforced Public E-Service Marketing Model", International Symposium on Novel and Sustainable Technology (ISNST), 2016.

#### Dissertation

- Yu-Lin Jeng, "Location-based Dynamic Grouping Algorithm for Supporting Mobile Virtual Campus in Collaborative Learning Environment," National Cheng Kung University, 2010.

## Grants

1. Ministry of Science and Technology, "Explore the Cognitive Structure and Ability of Computational Thinking through the Application in Project based Programming Learning Course", No: MOST 109-2511-H-218-001 -, 2020/08/01 - 2021/07/31
2. Ministry of Science and Technology, "Using Social Interaction Technique to Explore the Creativeness to Technological and Vocational Education Students", No: MOST 108-2511-H-218-006 -, 2019/08/01 - 2020/07/31
3. Ministry of Science and Technology, "A Programming Teaching Assistant System based on Peer Learning and Note-Taking Strategy - The Application and Evaluation in APP Development Course of Technological and Vocational Education", No: MOST 107-2511-H-218-002 -, 2018/08/01 - 2019/07/31
4. Ministry of Science and Technology, "An Instant Response Programming Learning Environment based on Instructional Scaffolding and Critical Thinking Methodology - The Research in APP Development Courses of Technological and Vocational Education", No: MOST 105-2511-S-218 - 003 -MY2-1, 2017/08/01 - 2019/09/30
5. Ministry of Science and Technology, "Research on Big Data of Top and Prospect Research", No: MOST 105-2634-F-218-001, 2016/09/01 - 2017/08/31
6. Ministry of Science and Technology, "An Instant Response Programming Learning Environment based on Instructional Scaffolding and Critical Thinking Methodology - The Research in APP Development Courses of Technological and Vocational Education", No: MOST 105-2511-S-218 - 003 -MY2, 2016/08/01 - 2017/07/31

## Entrusted Practical Projects

- Yu-Lin Jeng, Research on Bio-Features Identification in Mobile Applications, 2020/12/2 - 2021/4/30, Contract No. 35001090243.